

21 DOT DRILL – C.O.F.

Top Dot: Time Limit 30 seconds. Start Position will be prone on the gun.

Start Prone, 2 rounds in magazine with bolt to rear.

This dot is not scored. It is an opportunity for sighters.

FIRST ROW: Time Limit 40 seconds. Start Position will be prone on the gun.

Shooter will load 3 rounds in one magazine and 2 rounds in another with one magazine inserted. Bolt to the rear.

On command, the shooter will load the weapon and engage 3 dots, execute a reload and engage remaining 2 dots.

SECOND ROW: Time Limit 40 seconds. Start Position will be prone on the gun.

-- WEAK/SUPPORT SIDE --

Shooter will load one magazine with 5 rounds, insert magazine in weapon and start with bolt to the rear. On command, the shooter will engage the five dots from SUPPORT SIDE.

THIRD ROW: Start Position will be STANDING with the weapon on the ground.

Shooter will load 1 round in magazine, insert magazine in weapon and start with bolt to the rear.

Dot #1: On command, the shooter will assume prone position and fire one round in **20 seconds**. Reset weapon for next dot.

<Dot #2: 18 sec.> <Dot #3: 15 sec.> <Dot #4: 12 sec> <Dot #5:10 sec.>

FOURTH ROW: Start Position will be STANDING with weapon in hand @ Low

Ready. Shooter will load 1 round in magazine, insert magazine in weapon and start with bolt to the rear.

Dot #1: On command, the shooter will establish a prone shooting position and engage the dot in 30 seconds. Reset rifle and stand for next dot.

<Dot #2: 25 sec.> <Dot #3: 20 sec.> <Dot #4: 15 sec.> < Dot #5: 10 sec.>